



From the village centre go west and turn up Pitmurchie Rd. After 300m fork left onto the Deeside Way. In 1km, soon after going through a gate across the path, follow the Deeside Way left – the grass track going straight on is your route back.

Continue along the Deeside Way to its highest point and start to descend. After 100m, at the clearing, go straight ahead (do not follow the powerlines) and continue down the Deeside Way for about 400m until you see a field through the trees on your left. Soon a level path goes off right. Take this path and follow it to the fenced path round the falls. (Or continue down the Deeside Way to the Dess Burn and follow the rough and muddy track on the East side of the Burn.) Continue round the falls and after c200m join a bigger track from the right. (Turn right here for a short way back to KO'N).

Follow the new track, cross an open area and go up and through more wood. Near a large shed (private) turn right uphill on a dirt track. After 200m the track bends left and joins a track from the Deeside Activity Centre. (Cafe here if you want a break.)

Turn right and go uphill. After 500m go through the gate onto a grassy track and go down the road from Townhead Farmhouses. (A longer walk back to KO'N via the Dess Ridge route forks off left just below the wooden hut here). Keep straight on when the tarred road goes right, passing a steading on your right. Go through the stone-built gateway ahead and keeping the house on your left follow the grassy path to rejoin the Deeside Way and back to the village.

1. DESS WATERFALL CIRCULAR ●●●●●
7.0km (4.5 miles), climb 170m, time 2.5hrs

From the village centre go west and turn up Pitmurchie Rd. (narrow, beware cars) for about 2km passing the "Dess Ridge" (narrow, beware cars) for about 2km passing the "Dess Ridge" walk road and Broombrae farm on your left before coming to a fork at a roadside cottage. Leave Pitmurchie Road here and follow the "Stranduff Farm" road (broken, rutted tar) past Stranduff Farm buildings and house ignoring all tracks off. The road loops clockwise past the farm buildings and goes close to Stranduff farmhouse becoming a farm track with grassy centre just before a gate (keep closed). Go on down to Hindrum on your left, taking time to enjoy the views. This stretch is rough and rutted and wet after rain. Just beyond Hindrum, the Torphins Walks Leaflet "Footie and Hindrum" Walk route joins. (Going left here gives a choice of longer walks back to KO'N – see map). Continue straight on the dirt road to the junction with the tarred minor road below Tillynecke. Turn right and follow the tarred road back up over the hill past Leyton Farm and steeply down to

3. STRANDUFF CIRCULAR ●●●●●
7.2km (4.5 miles) climb 190m, time 2.5 hrs

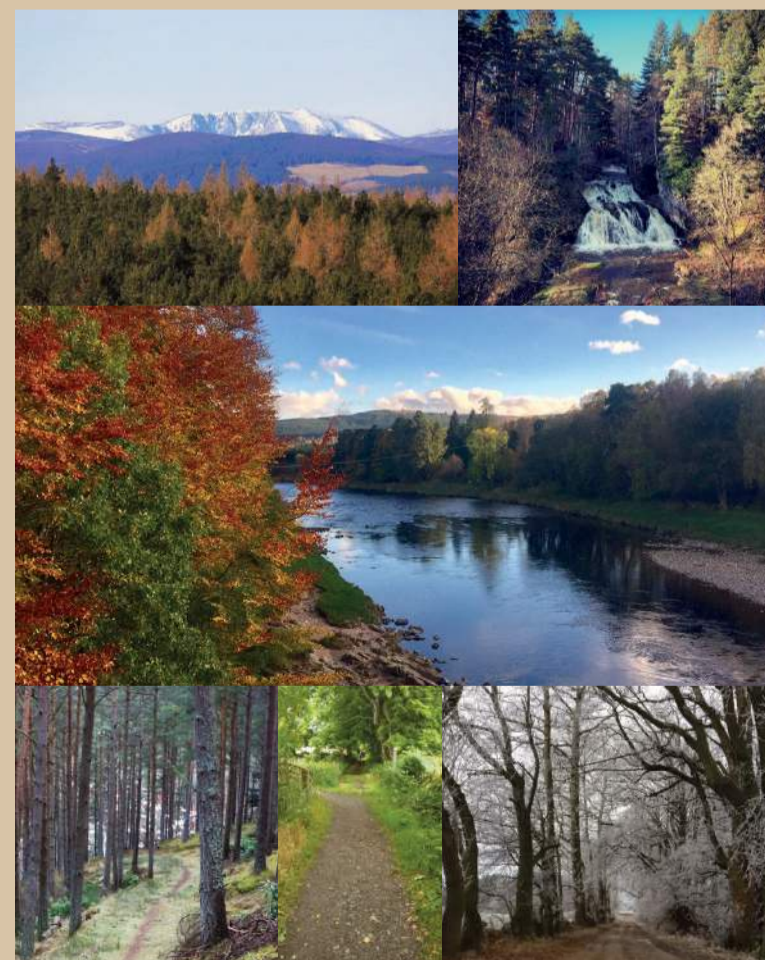
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2. DESS RIDGE ●●●●●
5km (3 miles), climb 105m, time 1.5 hrs

From the village go west and turn up Pitmurchie Rd (narrow, beware cars) for about 1200m. When the road turns sharp right carry straight on up the hill. At the fork 50m further on follow the dirt track. (Here the private tarred road - no cars allowed - leads to the Lumpman Walks Leaflet "East Route" walk, a longer circular option via Newton and Oldtown with great views to the Cairngorms). Pass Hill of Dess house and sheds along a grassy track. After c80m pass a field gate on your right and c100m later take the left track at the fork. (The right track is Lumpmanan "Central Route"). When the track starts to go downhill turn sharp left through the gate into the field which often has sheep in it. Please close the gate securely and keep all dogs on a lead. (The straight-on track is Lumpmanan "West Route" via Oldtown.)

Follow the contour across the field, on a faint path and after about 200m join a grassy track running between drystone dykes which winds along the ridge to Townhead farmhouse with great views of the local hills. After 400m pass through a green metal gate (please close it) and follow the path below the two Townhead houses and turn down the road. Keep straight when the tarred road goes right and pass a steading on your right. Go through the stone-built gateway ahead and keeping the house on your left-hand side follow the grassy path to rejoin the Deeside Way and back to the village.

WALKS IN AND AROUND KINCARDINE O'NEIL



Design & artwork by ellenfether@icloud.com, Aboyme.



Kincardine O'Neil Community Association
www.kincardineoneil.co.uk

The road climbs and after 110m it crosses a farm track. Turn left down the rutted track, which has a grassy centre, and descend (moderately steep). At the houses, turn left. Cross the Neil Burn and pass a curling pond on the right (still used in winter) before re-joining the main street beside the Golden House Chinese take away.

From the village centre, walk east along the main street, pass the War Memorial and go up Neil Burn Drive out of the village. After the houses end there is a small stream and a fountain. This was commissioned in the 1990s and is located near the site of the ancient St. Erchar's well which is no longer visible. The stonework is engraved "Wisdom and Eternity", in accordance with ancient Celtic beliefs.

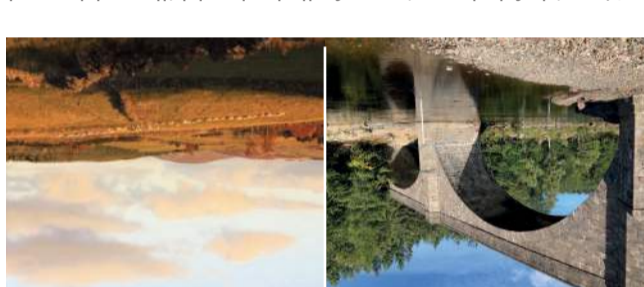
5. ST ERCHAR'S WELL ●●●●●
1.1 km (0.7 miles), time 30 mins

Return the same way, enjoying the reverse views over lovely wooded and rural land.

Cafe - limited opening hours check online.
Public toilet in the car park. The Dinnie Stones are at Potarch and great views of the historic bridge and the Dee narrows. the riverbank on both sides (take care) giving access to the river and the A93 to Potarch. At Potarch tracks lead down to steeply down to the Dee and then continues smoothly between and out of the village on the Deeside Way which soon drops from the village centre go east past the ruined St Mary's Church

4. DEE WALK TO POTARCH ●●●●●
6km (4 miles), climb 20m, time 2hrs

KO'N with fabulous views of all the local hills and beyond (narrow, beware cars).
Note: At the Tillynecke junction, left is the Torphins "Footie and Hindrum" walk and going straight across is a track back with wide valley views, but now very overgrown until Crooktree.



6. RIVERSIDE WALK ●●●●●
1.3 km (0.8 miles), time 35 mins

From the village centre go east to Dee Street. (The ruined Church of St Mary, just beyond has an information board telling the story of the church.) Turn down Dee Street and follow the track to the river. This track was used by travellers for many centuries on their way to a ford across the Dee here. At the Dee turn right and walk along the riverbank. After approximately 230m you reach the point where a ferryman plied passengers across the Dee until 1937 when a great spate swept the boat away. The river reached the same height in the spate of 2015. The ferryman's house stands on the opposite bank.

Turn right here and either follow the track straight up to the main road and turn right back to the village centre or use either of the paths into the new Durward housing development to access the village carpark via Canmore (the wooden houses) without having to go back onto the main road. A pleasant addition is to meander along the path (narrow in places) through the Boat Wood (extra 400 m).

7. HEUGH HEAD CIRCULAR ●●●●●
2km (1.3 miles), time 1 hr

From the village centre go west and turn up Pitmurchie Rd. This 18th century military road follows the route used by drovers bringing cattle south to market. When the pavement ends, stay on Pitmurchie Road (caution – narrow road) past the crossroads at the "end of speed limit" sign.

After another 150 metres take the grass path to the left which meanders through pleasant self-regenerating woodland until it re-joins the Deeside Way. Turn right here to continue (left to return to the village).

Very soon a tree shelter belt on the left begins. Look for a gap in the stone wall on your left, opposite the field gate on your right. This gives easy access to a path through the shelter belt. Go down this path to Heugh-head (now private residences). Here the path crosses a ditch on a plank bridge and joins a track. Turn left along the track. After 170m the track goes sharp left and soon joins the Deeside Way. Turn right to follow the Deeside Way back to the village.

Kincardine O'Neil – the oldest village on Deeside - is a great place to have a walk. Beautiful scenery, fabulous views, one of the "must see" waterfalls in Scotland and outstanding historical features in our conservation village.

There is plenty of parking, public toilets open 6am to 8pm all year and a range of takeaway eating places and speciality shops to catch the eye.

We have a wide range of walks from short and easy to much more challenging. The Deeside Way goes through the village. Walks leaflets are in the Telephone Kiosk which is now our information point.

Enjoy Scotland's outdoors responsibly

- take responsibility for your own actions
- respect the interests of other people
- care for the environment

SCOTTISH OUTDOOR ACCESS CODE outdooraccess-scotland.com

The River Dee is important to the local economy as a fishing river. Our Forests are an important timber resource. Our fields are productive farmland.

Please don't disturb the anglers, follow signage about timber operations and cause no damage to crops, livestock and machinery. Please keep dogs under control, pick up after your dog and put all litter in the bins provided near the start of each walk.

Take great care at the riverside. The river is fast flowing and can have crumbling edges and deep water. Paths can be eroded by flood water.

Produced by
Kincardine O'Neil Community Association
www.kincardineoneil.co.uk

With thanks for funding from the
Mid Deeside Church Bread of Life Charity Shop

1. Dess Waterfall Circular ●●●●●●●●●●

A popular walk through woodland to magnificent waterfalls and with views of the local hills.

Mostly good underfoot conditions, some moderate ascents and descents. Two gates that open.

7km (4.5 miles)
Climb 170m
Time 2.5 hrs

2. Dess Ridge ●●●●●●●●●●

A skyline walk with fantastic views.

Mostly good underfoot with a rough track across a field. Three gates that open.

5km (3 miles)
Climb 105m
Time 1.5 hrs

3. Stranduff Circular ●●●●●●●●●●

Quiet country roads giving great views of all the surrounding hills and Morven, Lochnagar and beyond.

Tarmac Roads linked by a farm track that is rough and rutted in places. Moderate ascents/descents except steep final descent back to K'ON (on tarmac)

7.2km (4.5 miles)
Climb 190m
Time 2.5 hrs

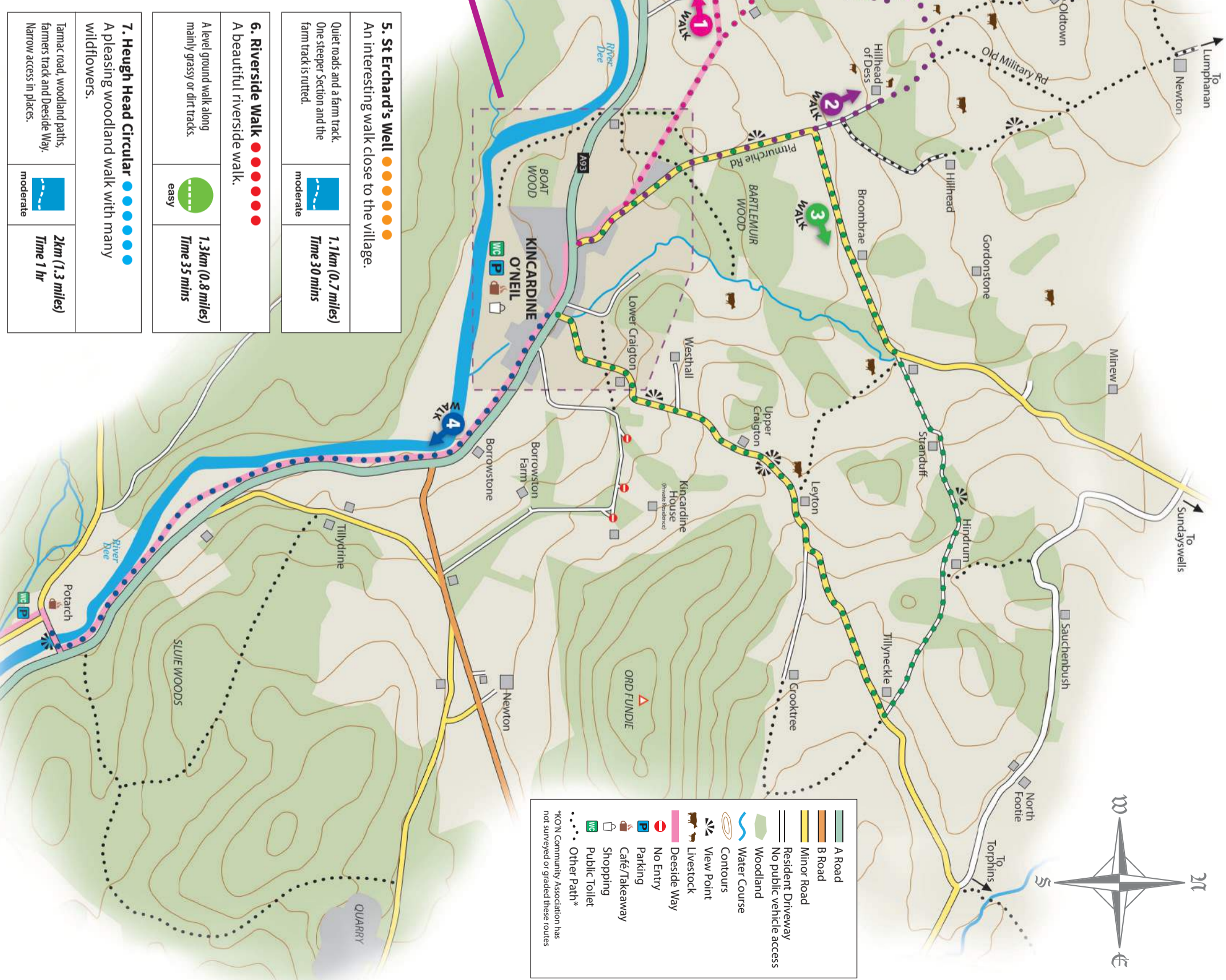
4. Potarch ●●●●●●●●●●

A pleasant stroll along the Deeside Way to Potarch and back the same way. (Hourly bus service from Potarch)

Good path, mainly level but with one short very steep section just outside Kincardine O'Neil.

6km (4 miles)
Climb 20m
Time 2 hrs

The seven described walks were graded in 2022 according to Paths for All Guidance. Users are warned that path conditions can change at any time due to wind, water, snow, ice and operational activities. You are responsible for your own safety and must make your own judgement about the condition of your proposed walk.



	A Road
	B Road
	Minor Road
	Resident Driveway
	No public vehicle access
	Woodland
	Water Course
	Contours
	View Point
	Livestock
	Deeside Way
	No Entry
	Parking
	Café/Takeaway
	Shopping
	Public Toilet
	Other Path*

*KCN Community Association has not surveyed or graded these routes

